



**iRacing.com Pro Series Road Racing  
and  
iRacing.com World Championship Series  
Road Racing**



TM

**2011**

## Introduction:

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iRacing.com™ is excited about our second season of the premier road racing series, the **iRacing.com Pro Series Road Racing (iPSRR)** and the **iRacing.com World Championship Series Road Racing (iWCSRR)**. The iPSRR and iWCSRR are about individual racing competition and accomplishment. The two series are limited to members who have progressed through the FIRST Competition License Program and earned a road pro-level license. The iPSRR and iWCSRR series will follow a 39-week annual schedule.

At the top of FIRST-sanctioned road competition is the **iRacing.com World Championship Series Road Racing**. This is iRacing's premier individual road racing championship series. ***The winner of this series is, by definition, the best on-line road racing driver in the world for that year!***

The stepping stone to the iWCSRR is the **iRacing.com Pro Series Road Racing**. This series is open to a broader spectrum of Pro-level license holders and serves as the qualifying series for the iRacing.com World Championship Series Road Racing.



*\*Note: This document assumes a basic understanding of iRacing competition, as sanctioned by FIRST, including the competition licensing program and Safety Rating system, the iRating skill measure and divisions. For more information on these topics, please refer to the FIRST Official Sporting Code (available on the iRacing members' Web site). These guidelines are subject to change at iRacing's sole discretion. Any changes to the guidelines will be announced within the iRacing service.*

# OVERVIEW:

## iRacing.com Pro Series Road Racing

- Earning a Pro Road Course License
  - Top 12 points finishers not already holding a Pro or Pro/WC license from Seasons One, Two and Three in the Class "A" standard series totaling 36 drivers
  - Bottom 25 drivers from the 2011 iWCSRR.
  - Total 61 Pro-License drivers.
- Field Size
  - Single Race with 35 cars depending on race venue.
  - Race field will be determined by qualifying.
  - Drivers holding Class "A" 4.00 may attempt to qualify and compete in the race should there be less than 35 Pro license holders in attendance.
- Earning WC License
  - Top 25 drivers offered WC license and transfer to 2012 IWCSRR
- iPSRR Season
  - 12 Week season conducted during 2011 Season 4 starting Nov 2011.
  - Two drop weeks
  - Races are every Saturday at 6 PM EDT/22:00 GMT

## iRacing.com World Championship Series Road Racing

- Field Size
  - 35 cars depending on race venue.
  - Race field will be determined by qualifying.
  - Drivers holding a Pro License can attempt to qualify and compete in the race should there be less than 35 Pro/WC license holders in attendance.
- WC Licenses:
  - Top 25 drivers retain their WC Road Course license and return to the iWCSRR in 2012 and will not be eligible to race in 2011 iRacing.com Pro Series Road Racing.
  - Drivers finishing outside of the top 25 will be offered Pro License and eligible to compete in 2011 iRacing.com Pro Series Road Course.
- iWCSRR Season
  - 18 Week Season with 2 drop weeks
  - Races are every other Saturday at 5 PM EST/22:00 GMT starting 26 Feb 2011. After U.S. daylight saving time change (March 13, 2011), race time will be 6 PM EDT/22:00 GMT.

# iRacing.com Pro Series Road Racing:

The Pro License is the second-highest license level in the iRacing.com FIRST Competition Licensing Program. Obtaining a pro license or winning a pro event is very prestigious. On top of that, the top 25 finishers in the 2011 pro series will receive a 2012 iRacing.com World Championships Road Racing license, our highest racing license and racing series.

## iRacing.com Pro Series License Road Racing

iRacing.com is changing its Pro Series format for 2011. The Pro Series itself will be held during iRacing's standard 2011 Season Four, a 12 week season which takes place from early November 2011 through the end of January 2012. This series will race every week for twelve weeks. This series will include two drop-weeks, therefore the top 10 races for each competitor will be counted in the final results. The races themselves will mirror iRacing.com World Championship Series Road Racing events. There will be a single race with a field of 35 drivers. The qualifying will work exactly the same as the iWCRR (see below). Additionally, the race points and displaying of points will work exactly the same as the iWCRR (below). The races will also take place on the same nights as the iWCRR (Saturday) at 22:00 GMT.

Once a member earns a Pro License, he or she shall retain that license from the time it is granted through the entire Season Four, 12 week Pro season so long as safety rating remains above 1.0. If a driver falls below a 1.0 safety rating they will lose their Pro license. However, that driver may regain their Pro license during the season by driving at the lower class levels and working their way back to an "A" license class along with getting safety rating above 4.0 at the "A" license class level. If this occurs they will automatically get their license back.

Pro Licenses will be awarded as earned for A class drivers. iRacing members who are promoted to a Pro License but whose membership has expired must renew their membership within the first two weeks of the Pro-Season. If a driver does not renew, his/her license could be revoked. Any member not wishing to retain a pro license upon promotion must inform iRacing.com of his/her intention to withdraw from Pro Competition within the first two weeks of the season. The member must notify iRacing in writing via email at [IPSRR@iracing.com](mailto:IPSRR@iracing.com)

## General Qualifying Criteria for iPSRR

To qualify for the 2011 iRacing.com Pro Series Road Racing, a member needs to obtain an iRacing.com "A" road course level license. This license is needed to run the iRacing standard A level series that races each season. Currently, iRacing.com only has one A level road course license series: the iRacing.com Grand Prix Class A Series. In the event that iRacing adds one or more additional A level road course license series, it will designate which one is the official feeder series for the Pro License. In order to qualify for the Pro Series and obtain a Pro License, a member must finish in the top twelve in any of the first three iRacing standard seasons in the road course A class series. A member who finishes in the top twelve will be offered a Pro License immediately following the standard season. For example, at the end of season one in April 2011, the top 12 finishers in the iRacing.com Grand Prix Series will be offered a Pro Licenses and be eligible to compete in the Pro Series in Season Four. In addition, they will be able to try and qualify for iWCRR races immediately so long as they keep their Pro License at 3.0 or higher.

Once a member is granted a Pro License, they can also still race the following A season if they choose. However, if the member finishes in the top 12 again the following A season, they will not be counted as one of the top 12 finishers for the purpose of granting 12 new licenses since they already have their license. The same holds true for someone who is already holding a iWCRR license: they will not be counted in the top 12. The next member in-line instead would be offered the license even if they are not in the top 12.

Therefore a total of 36 drivers from the A series from Seasons One through Three will be offered a Pro Licenses and be eligible to compete in the Pro Series in Season Four as well as being eligible to qualify for any open spots in the 2011 iWCRR races so long as they have a 3.0 or higher Pro License.

Additionally, since the 2011 iWCRR will conclude prior to the start of Season Four, the bottom 25 drivers from the iWCRR will also automatically be granted licenses for the Season Four Pro Series so they also will have a chance based on performance in the Pro Series to race again in the 2012 iWCRR. Therefore a total of 61 drivers will be granted a 2011 iRacing.com Pro Series Road Racing License. The top 25 drivers from the iWCRR in 2011 will not be eligible for the 2011 iPSRR.

iPSRR events will typically be planned for 60-90 minutes in duration but could vary depending on cautions and racing venue. Races will typically feature 35 car fields (though again this may vary depending on venue). Each week, the top 35 iPSRR drivers based on qualifying times are guaranteed a place in the race field. All 61 iPSRR license holders are encouraged to qualify and register for each race. In addition, any 4.0 or above A license holder is also eligible to qualify for each race. If less than 40 iPSRR drivers register to race, the A 4.0 or above drivers will be eligible to race in the iPSRR based on qualifying times. Therefore all A 4.0 drivers are also encouraged to qualify and register to race. However they will only be allowed to enter the field if less than 40 iPSRR have registered to race. (Note: It is possible for an iPSRR driver to register and be allowed in a race without qualifying if less than 40 iPSRR license holders register to race and do qualifying sessions.) Room permitting, if iPSRR



drivers do not qualify but register to race they will be placed in the race based on iRating. Again, if spots to race exist after all iPSRR license holders who registered are admitted, remaining spots will be filled by A 4.0 or above drivers. The starting grid will be set by qualifying times. Any driver who does not post a qualifying time will start from the rear of the field based on iRating. Qualifying will be limited to a single session.

iPSRR series races will be selectively broadcast during the course of the year.

## **iRacing.com World Championship Series Road Racing**

As the highest racing series within the iRacing.com Competition Program for road racing (as opposed to oval racing), the iRacing.com Series World Championship Road Racing Licenses are awarded to only 50 drivers who have earned the right compete head-to-head to determine the best on-line driver in the world. The drivers in this series have worked extremely hard to get to this elite series and are the best sim racers in the world. iRacing.com is very proud of this series, it is the showcase for iRacing.com in regards to simulated on-line racing. This series is viewed and followed closely by thousands of fans and fellow sim racers around the globe.

### **iRacing.com World Championship Series Road Racing License**

Once a member earns an iRacing.com World Championship Series Road Racing License, he or she shall retain that license for the entire 39-week season so long as the driver maintains a safety rating of 1.0 or higher at that license class. If a driver falls below a 1.0 safety rating they will lose their iWCRR license, however, that driver can drive at the lower class levels and may regain their Pro Series and World Championship licenses by achieving a 4.0 or higher safety rating.

After completion of the iWCRR in 2010, only the top 30 drivers from the 2010 iWCRR series will keep their iWCRR license for 2011 season. To complete the field of 50 drivers for 2011 iWCRR, the top 20 drivers from the 2010 iPSRR series will be added to the iWCRR.

For the 2012 iWCRR only the top 25 drivers from the 2011 iWCRR will retain their iWCRR license (rather than 30). The rest of the field will gain entry through the iPSRR.

The top 25 drivers who retain their iWCRR in 2011 are not eligible to drive in the 2011 iPSRR. All other drivers who lost their iWCRR license are automatically eligible to drive in the 2011 iPSRR in order to try and regain their iWCRR license.

## General Qualifying Criteria for iWCSRR

Drivers must have a iRacing Drivers World Championship Series License in the road course category or a 3.0 iPSRR License.

The top 30 point-scoring drivers from the 2010 iWCSRR series are retained for the 2011 season. (For the 2012 season, the top 25 point scoring drivers from the 2011 iWCSRR series will be retained.)

The remaining spots for 2011 are filled by the top 20 point-scoring drivers from the 2010 iPSRR – who are not also among the top 30 points-scoring drivers in the 2010 iWCSRR series.

The bottom 25 point-scoring drivers in 2011 iWCSRR are eliminated and must re-qualify for the 2012 season via the iPSRR.

iPSRR 3.0 drivers may also qualify for races if openings exist on a weekly basis- see below.

***(Note: iWCSRR drivers that do not retain their iWCSRR license may drive in the iPSRR in the standard iRacing Season Four, which provides a “second chance” to qualify for the following next year’s iWCSRR.)***

The 39-week iWCSRR schedule will include 18 races running on alternating weeks. The first iRacing.com World Championship Series Road Racing event for 2011 will be held on Saturday February 26, 2011 at 22:00 GMT (5:00 PM Eastern Time U.S.) and run every other week after that at the same time, 22:00 GMT. The full schedule is posted on the iRacing.com member site. Events are expected to be broadcast on a regular basis.

iWCSRR events will typically be planned for 60-90 minutes in duration but could vary depending on cautions and racing venue. Races will typically feature 35 car fields (though again this may vary depending on venue). Each week, the top 35 iWCSRR drivers based on qualifying times are guaranteed a place in the race field. All 50 iWCSRR license holders are encouraged to qualify and register for each race. In addition, any 3.0 or above iPSRR license holder is also eligible to qualify for each race. If under 35 iWCSRR drivers register to race, the iPSRR 3.0 or above will be eligible to race in the iWCSRR based on qualifying times. Therefore iPSRR 3.0 drivers are also encouraged to qualify and register to race. However they will only be allowed to enter the field if less than 35 iWCSRR have registered to race. (Note: It is possible for an iWCSRR driver to register and be allowed in a race without qualifying if less than 35 iWCSRR license holders do qualifying sessions.) Room permitting, if iWCSRR drivers do not qualify but register to race they will be placed in the race based on iRating. Again, if spots to race exist after all iWCSRR license holders who registered are admitted, remaining spots will be filled by iPSRR 3.0 or above drivers. The starting grid will be set by qualifying times. Any driver who does not post a qualifying time will start from the rear of the field based on iRating. Qualifying will be limited to a single session of two laps fifteen minutes before the start of each race.

Points will be scored based on the iRacing.com World Championship Series Road Racing points system (without averaging). There are no bonus points awarded. (See points table below)

Finish	Points		Finish	Points		Finish	Points		Finish	Points
1	50		11	19		21	9		31	1
2	40		12	18		22	8		32	1
3	35		13	17		23	7		33	1
4	32		14	16		24	6		34	1
5	30		15	15		25	5		35	1
6	28		16	14		26	4		36	1
7	26		17	13		27	3			
8	24		18	12		28	2			
9	22		19	11		29	1			
10	20		20	10		30	1			

There will be **two “drop weeks” in the iWCRR**, and reflecting the level of competition, iWCRR races will not include “resets.” Points scored in iWCRR competition will not be included in the calculation of iRacing club points or any other separate iRacing competition. iRacing will display the scoring on an adjusted basis after week four in the series to drop the two lowest scored races from each competitor. After week four if a competitor has only raced three times it will only drop one race, if competitor has only raced twice than it will not drop any races from the displayed scoring. iWCRR races will include “live” iRacing race stewards/marshals at each race. Their directions from them must be strictly followed.



# Other

## Sportsmanship and Sporting Code:

All drivers in both of these series (Pro and World Championship) will be held to a high standard of behavior and sportsmanship on and off the track. The drivers in these series are the top drivers in the world and represent sim racing and our community. It is a privilege to drive in these series, not a right. It is expected that each driver in this series will treat other drivers, iRacing officials, employees and the community with respect and class on and off the race track and will not bring the sport or iRacing into disrepute via their actions. The iRacing.com FIRST Sporting Code is in full effect for these series as applicable.

## Prizes

Below are the prizes for both series (IPSRR and IWCSRR).

### ***iWCSRR Prizes:***

Winner:	Series trophy (or ring), series jacket and \$10,500 U.S. Cash
Second place:	Series trophy (or ring), series jacket and \$3,500 U.S. Cash
Third place:	Series trophy (or ring), series jacket and \$1,500 U.S. Cash
Fourth place:	\$1,000 U.S. Cash
Fifth place:	\$500 U.S. Cash
Sixth place:	\$450 iRacing.com credit
Seventh place:	\$400 iRacing.com credit
Eighth place:	\$350 iRacing.com credit
Ninth place:	\$300 iRacing.com credit
Tenth place:	\$250 iRacing.com credit
Eleventh place:	\$200 iRacing.com credit
Twelfth place:	\$100 iRacing.com credit

### ***iPSRR Prizes:***

Winner:	Series trophy, series jacket and \$300 iRacing.com credit
Second place:	Series trophy, series jacket and \$200 iRacing.com credit
Third place:	Series trophy, series jacket and \$100 iRacing.com credit
Fourth place:	\$50 iRacing.com credit
Fifth place:	\$50 iRacing.com credit

### **Contest Rules:**

All participants agree to the iPS and IWCRRC Contest Rules listed in the iRacing.com reference section of the iRacing.com member site:

[http://membersmedia.iracing.com/pdfs/iRacing\\_com\\_Competition\\_Contest\\_Rules\\_1\\_25\\_11.pdf](http://membersmedia.iracing.com/pdfs/iRacing_com_Competition_Contest_Rules_1_25_11.pdf)

Alternatively, you can email iRacing.com at [worldchamp@iracing.com](mailto:worldchamp@iracing.com) for a copy of the rules or to ask any questions.

